

WE ARE THE #1
GAMING CPA NETWORK

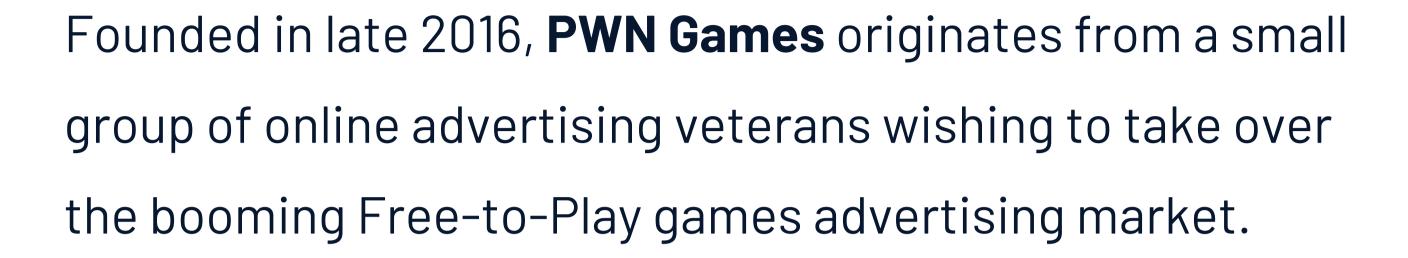
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We are **PWN Games**, a **digital agency** and **CPA network** from Montreal, Canada. We pride ourselves on developing unique and effective **digital advertising strategies** specifically tailored to the **video games industry** needs.

Our mission is to help you grow your games and player base through performance-driven, cost-effective digital marketing strategies.





PWN's growth has since been fueled by it's ability to target, convert and re-engage millions of players through largescale and original user-acquisition campaigns.

Partnerships with major game developers such as **Roblox**, **Plarium**, **Innogames**, **Youzu and Hasbro** - just to name as few

- have since strengthened **PWN Games** reputation of being driven by results and excellence.



EXPERTISE



ACQUISITION CHANNELS

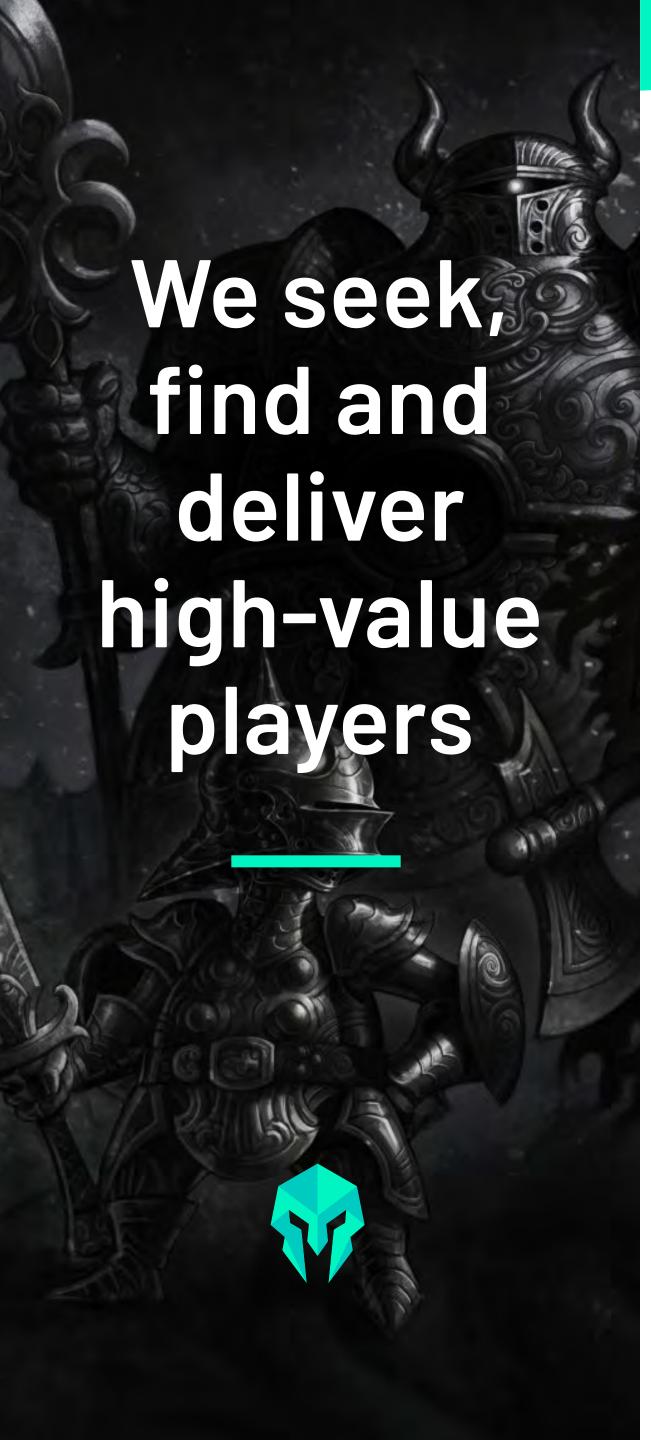


- International
 User-Acquisition Campaigns
- Conversion Rate and Yield Optimization
- In-House, 100% Original
 User-Flow and Creative Design
- Custom Business Intelligence and Analytics

- North-America
- Western Europe
- Scandinavia
- **Eastern Europe**

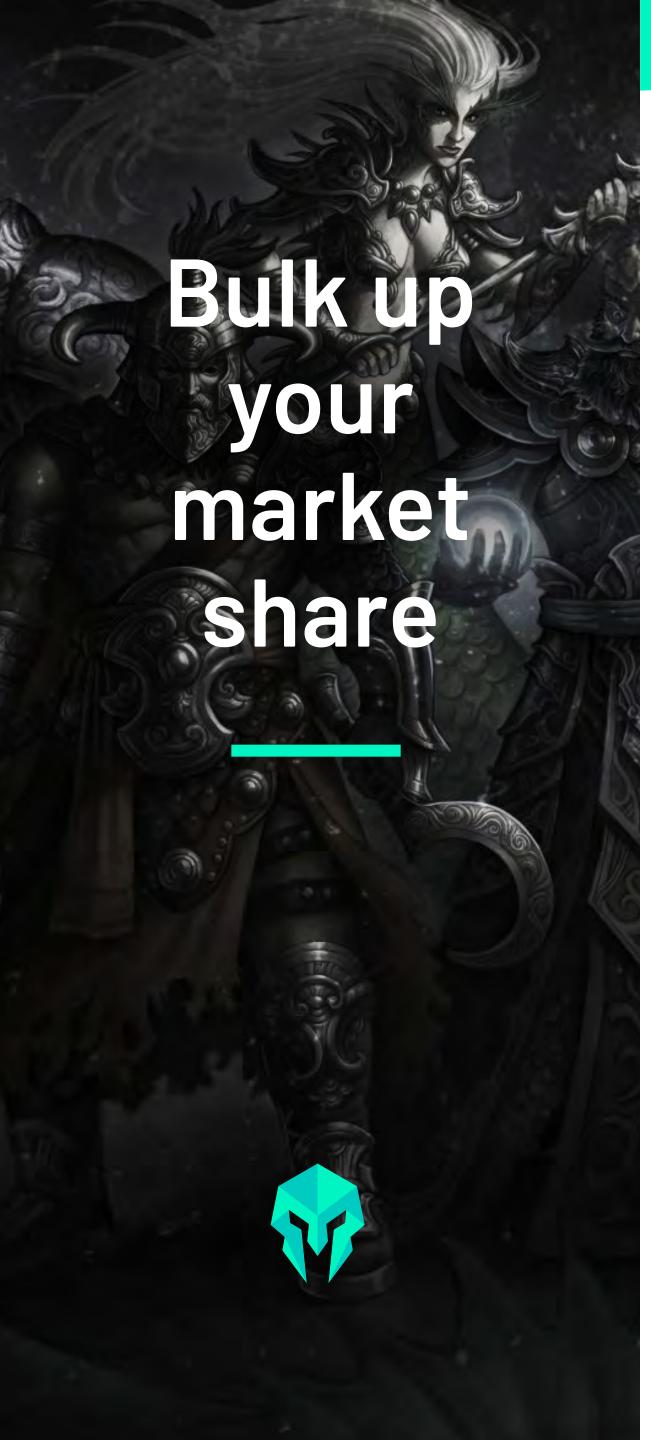
- Display (Premium and programmatic)
- Native
- Social
- > SEO/Content Websites
- SEM
- CPV

TOGETHER, LET'S GROW YOUR PLAYER BASE



We think that every game is different and that each requires different distribution strategies to achieve lift and growth targets.

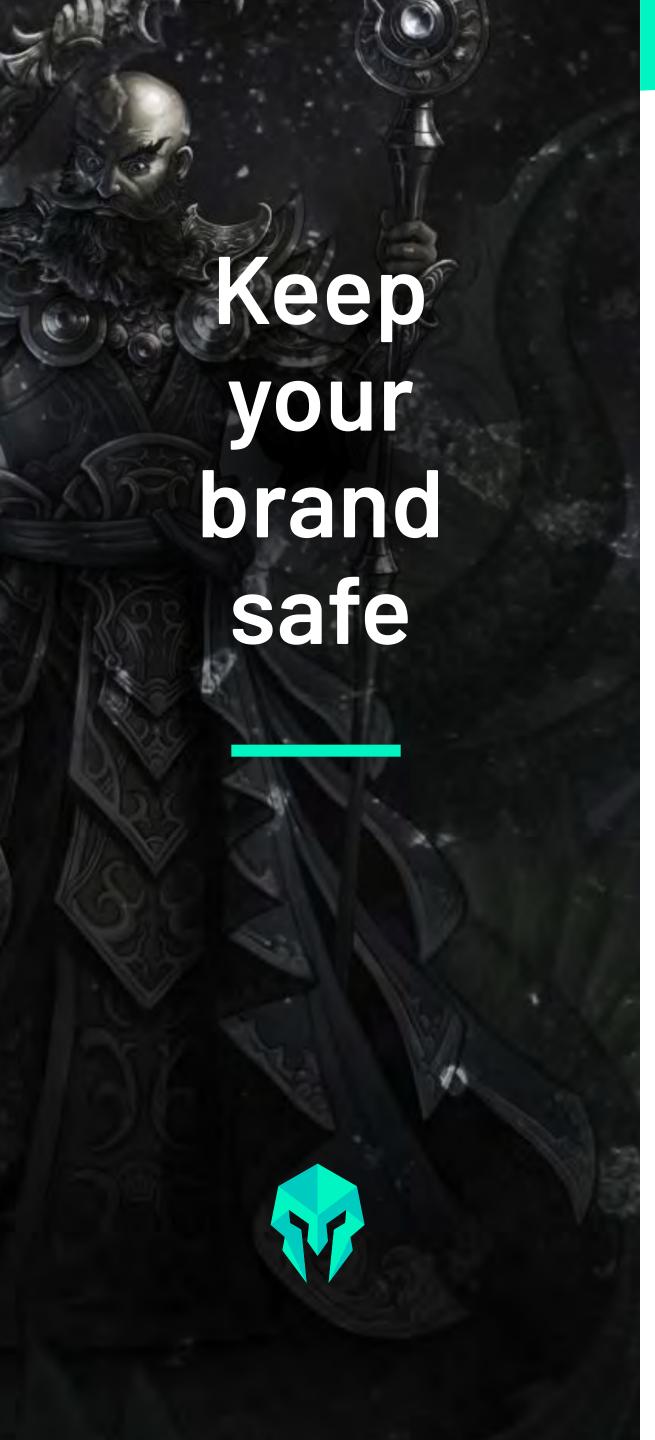
- Benefit from performance model campaigns (CPL, CPA) and only pay for players once they're registered
- Get players sourced by matching your exact audience preferences and UA guidelines
- ➤ Take advantage of our variable CPA options based on quality and volume which allows for greater flexibility and better fulfillment rate within allocated budget



We have the ways and means to reach and build bigger and better audiences.

- > 750 M impressions served monthly
- 500k+ new players
 delivered each month, from 100+ countries
- > 350+ high quality

publishers across the most popular digital channels



We make sure that your game gets promoted the right way, in full compliance of your brand's highest standards.

- We closely align with your marketing team for constant feedback and KPI monitoring
- We enforce your brand's promotion guidelines across all channels
- We run our own fraud detection technology,
 specifically built for F2P UA campaigns stop bots
 and fake users from registering your game

OUR 3 SUCCESS PILLARS

IN-HOUSE DIGITAL MEDIA TEAM

This is our core team which can create immediate traction and brand awareness upon launch.

- International reach
- Cross-channel capabilities
- In-house creative team with CR optimization mindset
- Advanced analytics and reporting capabilities



PREMIUM MEDIA PARTNERS NETWORK

Over the years, we got to partner up with some of the best publishers in the Display, Social, Video and Native channels, enabling us to drastically expand our reach, inventory and user delivery capabilities.

- Website and App Owners
- Influencers and Community Managers
- Ad Networks and Media Buyers



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EXPERIENCED TEAM, PEOPLE FIRST



- Our team makes our strength. We hire experienced, "A-Players" only
- We value solid, long-lasting business relationships, built on trust and transparency
- We work in close quarters with every client and partner, and this starts by knowing them personally
- We don't believe in cookie-cutter strategies: We build and adapt our collaboration so it's specifically and uniquely tailored to YOUR business



WHEN IT'S ABOUT GAMES, WE LIKE HIGH SCORES

CLIENT SUCCESS STORIES

Campaigns: RAID Shadow Legends, Vikings, Throne

- Yield to date: 800k new players acquired
- Model: Cost Per Lead (CPL) Single Opt-In (SOI)
- KPIs: Tutorial, D1 RR, D7 RR, Depositors, R01
- Platforms/Channels: Desktop Premium Display and Native, Video, Facebook
- Markets: Worldwide
- Achievement: #1 delivering partner in May 2020



Campaigns: Roblox

- Yield to date: 3.4M new players acquired
- Model: Cost Per Lead (CPL) Single Opt-In (SOI)
- KPIs: Undisclosed
- Platforms/Channels: Desktop Premium Display, Native and Video
- Markets: North-America, Western Europe, Oceania
- Achievement: #1 delivering partner in 2019, continued "High Quality" rating



- Campaigns: Game of Thrones: Winter is Coming, League of Angels series
- Yield to date: 3.1M new players acquired
- Model: Cost Per Lead (CPL) Single Opt-In (SOI)
- KPIs: Activation, D1RR, D7RR, R0I
- Platforms/Channels: Desktop Display, Native, Search, Video and Facebook
- Markets: Worldwide
- Achievement: #1 delivering partner in 2019



Campaigns: Forge of Empires, Elvenar

- Yield to date: 1.2M new players acquired
- Model: Cost Per Lead (CPL) Single Opt-In (SOI)
- KPIs: Activation, D1RR, D7RR, R0I
- Platforms/Channels: Desktop Display, Video
- Markets: North-America, Western Europe, Oceania
- Achievement: 3+ years continued partnership,
 Top 5 delivering partners



Campaign: Star Stable

- Yield to date: 250k new players acquired
- Model: Cost Per Lead (CPL) Single Opt-In (SOI)
- KPIs: Activation, D1RR, D7RR, R0I
- Platforms/Channels: Premium Display and Native, Video
- Markets: North-America, Western Europe,Oceania, Scandinavia
- Achievement: #1 delivering partner in 2020, continued "High Quality" rating



Campaign: Magic The Gathering Arena

- Yield to date: 30k new players acquired
- Model: Cost Per Action (CPA) Player registered
- KPIs: Undisclosed
- Platforms/Channels: Premium Display and Native, Video
- Markets: Worldwide
- Achievement: Fastest growing partnership



CONTACT US

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